***~~Snow Leopard XML formats~~***

***~~Need a way in XML of defining:~~***

***~~Ship Constructions or templates for construction~~***

***~~World states (both initial and savegames)~~***

***~~Templates for missions~~***

***~~Weapon and device properties and progressions (maybe a tabular format is better for this? Can excel save to xml?)~~***

***~~Company properties~~***

***~~Ship hulls (with an associated bitmap that provides the outline)~~***